



This Record Certifies that

Played

by

Player

RPGA #

Has Completed

Ver5-02 Fallen Hero

A Regional Adventure

Set in the Verbobonc Region

Play Notes:

- Gained a level
Lost a level
Ability Drained
Died
Was raised/res'd
Was reincarnated

Adventure Record#

595 CY ADVENTURE

LEVEL OF PLAY (CIRCLE ONE)

Home Region

Event: Date:

DM: Signature RPGA #

APL 4

max 675xp; 425gp

APL 6

max 900xp; 850gp

APL 8

max 1,125xp; 1,300gp

APL 10

max 1,350xp; 2,300gp

APL 12

max 1,575xp; 3,300gp

Check one of these:

- Influence Point with House Saflynd...
This character has learned of the deity secretly worshipped by Lady Elise Avgustin...
Influence Point with House Avgustin for aiding the family...
Characters who are members of the Avgustin House Guard meta-org...
Beard Hairs: The character has a clump of grey hairs pulled from a beard.

Elemental Gem, superior: The elemental gem described in the DMG is only the least of a series of functionally similar magic items. An improved elemental gem summons a Huge elemental, a greater elemental gem summons a greater elemental and an elder elemental gem summons an elder elemental. All of these superior elemental gems appear identical to ordinary elemental gems, only their magic auras differ. Strong conjuration; CL 11th (improved elemental gem), 13th (greater elemental gem) or 17th (elder elemental gem); Craft Wondrous Item, summon nature's ally VI (improved elemental gem), summon nature's ally VII (greater elemental gem) or summon nature's ally IX (elder elemental gem); Price 3,300 gp (improved elemental gem), 4,550 gp (greater elemental gem) or 7,650 gp (elder elemental gem).

TU Starting TU

Starting TU

I OF 2 TU TU Cost

TU Cost

- TU Added TU Costs

Added TU Costs

TU REMAINING

TU REMAINING

XP Starting XP

Starting XP

- XP XP lost or spent

XP lost or spent

XP Subtotal

Subtotal

+ XP XP Gained

XP Gained

XP FINAL XP TOTAL

FINAL XP TOTAL

ITEMS FOUND DURING THE ADVENTURE

Cross off all items NOT found

APL 4

- Ring of sustenance (Adventure, DMG)
Mithral breastplate (Adventure, DMG)
Elemental gem (transparent) (Adventure, DMG)

APL 6 (all of APLs 4 plus the following)

- Ring of protection +2 (Adventure, DMG)
Improved elemental gem (transparent) (Adventure, see above)

APL 8 (all of APLs 4-6 plus the following)

- Boots of striding and springing (Adventure, DMG)
Greater elemental gem (transparent) (Adventure, see above)
+1 maiming scythe (Adventure, Miniatures Handbook)

APL 10 (all of APLs 4-8 plus the following)

- Armbands of might (Adventure, CV)
Elder elemental gem (transparent) (Adventure, see above)

APL 12 (all of APLs 4-10 plus the following)

- +1 mithral breastplate (Adventure, DMG)
Bag of holding, type II (Adventure, DMG)
Boots of speed (Adventure, DMG)

Lifestyle

- None
Standard (12 gp x TU)
Rich (50 gp x TU)
Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add 1/2 this value to your gp value

Items Bought

Total Cost of Bought Item

Subtract this value from your gp value

GP Starting GP

Starting GP

- GP GP Spent

GP Spent

GP Subtotal

Subtotal

+ GP GP Gained

GP Gained

GP Subtotal

Subtotal

+ GP GP Gained

GP Gained

GP Subtotal

Subtotal

- GP GP Spent

GP Spent

GP Subtotal

Subtotal

GP FINAL GP TOTAL

FINAL GP TOTAL